

# DSDM Agile<sup>1</sup> Project Framework Foundations

## Summary

This two day course gives you a firm foundation in DSDM<sup>1</sup> to ensure success in Agile Projects and Programs. We will explore:

- The Fundamentals of Agile
- The Philosophy and Principles behind DSDM
- The DSDM Lifecycle, Products, Processes and Practices
- Planning to facilitate Incremental and Iterative development
- Demonstrating control and progress whilst empowering the teams
- Scaling the Agile program structure to deliver significant business change
- Delivery of business outcomes through close collaboration with all stakeholders, using iterative feedback techniques.

## Who Should Attend

Anyone who is already or will be involved in Agile Initiatives, including:

- Program and Project Managers
- Team Leaders
- Business Analysts
- Developers
- Testers
- Users
- Quality Assurance
- PMO representatives

## Details of Course

### Fundamentals

- Why Agile?
- Overview of DSDM
- The Iron Triangle
- The Quality Dilemma

### DSDM Philosophy and Principles

- Philosophy
- The 8 Principles

### Risk Management in DSDM

- Risk in Agile
- Instrumental Success Factors

### DSDM Framework

- The Lifecycle
- The Products
- DSDM integrated with other Agile methods

### DSDM and Governance

- Approach to Governance
- Teams and Roles
- Agile Project Management Office

### Requirements Management

- Evolving requirements
- Enough design up front
- Prioritisation
- Modelling and Prototyping

### Project and Program Management

- Iterative development and Timeboxing
- Planning
- Demonstrating Control
- Measurement

### Techniques and Practices

- Facilitated Workshops
- Estimating
- Modelling



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<sup>1</sup> DSDM Agile Project Framework is referred to as DSDM for the rest of this document